

NAME: Key

# AMDM 2.1

DATE: \_\_\_/\_\_\_/\_\_\_

What: **PROBABILITY OF SIMPLE EVENTS**

Why: To calculate the probability of simple events and to analyze the difference between theoretical probability and experimental probability.

## VOCABULARY:

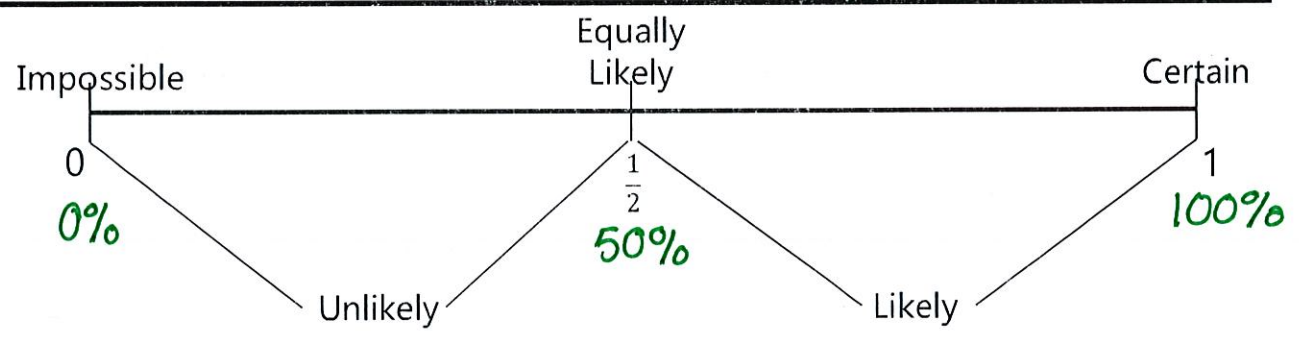


Probability- expressed as a ratio describing the # of favorable outcomes to the # of total outcomes. Probability is measured on a scale from 0 - 1. The likelihood of an event occurring

Theoretical Probability- the probability, based on math, that an event will occur (what *should* happen).

Experimental Probability- found using outcomes obtained in an actual experiment or game (what *actually* happens).

*What SHOULD happen v. What ACTUALLY happens!*





**Where would the following fall on the above Number Line???**

- 1) Food will be served for lunch.
- 2) The sun will rise tomorrow.
- 3) You will have 2 birthdays this year.
- 4) You will see a cat this evening.
- 5) You will roll a "2" on a standard number cube.
- 6) On your way to school, you will see a live woolly mammoth.
- 7) You will see a wild, living black bear tomorrow.
- 8) You will get tails when you flip a coin.
- 9) You will become famous one day.

## PROBABILITY TRIALS

<b>TRIAL #1: Spinning a Spinner</b> Out of 20 trials, how many times will it land on red? P(red)																					
1) What do we need to know?  # of red: <u>1</u> total # of colors: <u>5</u>	2) Theoretical Probability: (what <i>should</i> happen)  $\frac{1}{5}$ 20%																				
3) Do the experiment (20 trials): <table border="1" style="width: 100%; height: 40px; border-collapse: collapse;"> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </table>																					4) Experimental Probability: (what <i>actually</i> happened)

<b>TRIAL #2 : Rolling a Number Cube</b> Out of 20 trials, how many times will an <i>odd number</i> occur- P (odd #)? 																					
1) What do we need to know?  # of odd #'s: <u>3</u> total # of sides: <u>6</u>	2) Theoretical Probability: (what <i>should</i> happen)  $\frac{3}{6}$ or $\frac{1}{2}$ $\frac{10}{20}$ rolls or 50%																				
3) Do the experiment (20 trials): <table border="1" style="width: 100%; height: 40px; border-collapse: collapse;"> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </table>																					4) Experimental Probability: (what <i>actually</i> happened)

<b>TRIAL #3 : Flipping a Coin</b> Out of 20 trials, how many times will <i>heads</i> occur- P(heads)? 																					
1) What do we need to know?  # of heads: <u>1</u> total # of sides: <u>2</u>	2) Theoretical Probability: (what <i>should</i> happen)  $\frac{1}{2}$ $\frac{10}{20}$ flips or 50%																				
3) Do the experiment (20 trials): <table border="1" style="width: 100%; height: 40px; border-collapse: collapse;"> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> <tr><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td><td> </td></tr> </table>																					4) Experimental Probability: (what <i>actually</i> happened)

**NOTE: AS THE # OF TRIALS INCREASE, THE EXPERIMENTAL PROBABILITY WILL COME CLOSER AND CLOSER TO THE THEORETICAL PROBABILITY!!**